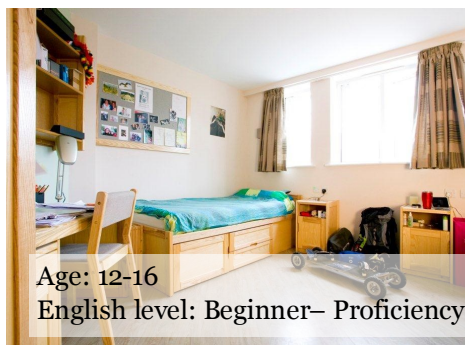




Bucksmore

EDUCATION

Bucksmore Coding, Plumpton College, Brighton



Age: 12-16
English level: Beginner– Proficiency



Bucksmore Coding is a two-week course in computer coding. Students make use of the Raspberry Pi, a credit-card sized computer to teach them the basics of coding . Students will also make their own computer game and work on a larger group project whilst improving their English language skills.

WHAT'S INCLUDED?

- 16.5 hours of English tuition per week
- 6 hours of programming classes per week
- Every student is given a Raspberry Pi to take home
- Aimed at beginner level coding
- Maximum class size of 11 students for all English classes
- All English levels accepted
- Fully-equipped modern computer lab
- 2 full-day excursions and 1 half-day excursion per week
- Full afternoon and evening activity programme on non-excursion days.

A typical week at Bucksmore Coding:

| | Morning | Afternoon | Evening |
|------------------|---|--|--|
| Tuesday | Arrivals | Arrival & Settling In | Welcome Games |
| Wednesday | Testing & Placement Course Overview | Half Day Excursion: Hever Castle | Scavenger Hunt |
| Thursday | English Class 1 Coding Class 2 Conversation Class | Sports/Arts & Crafts | You Bet! |
| Friday | English Class 1 Coding Class 2 Conversation Class | Full-day Excursion: Canterbury | Full-day Excursion: Canterbury |
| Saturday | English Class 1 Coding Class 2 Conversation Class | Project Afternoon | Sports Choice |
| Sunday | Full-day Excursion: London | Full-day Excursion: London | Project Presentations |
| Monday | English Class 1 Coding Class 2 Conversation Class | Sports & Capture the Flag | Bucksmore Theme Night/Disco |

